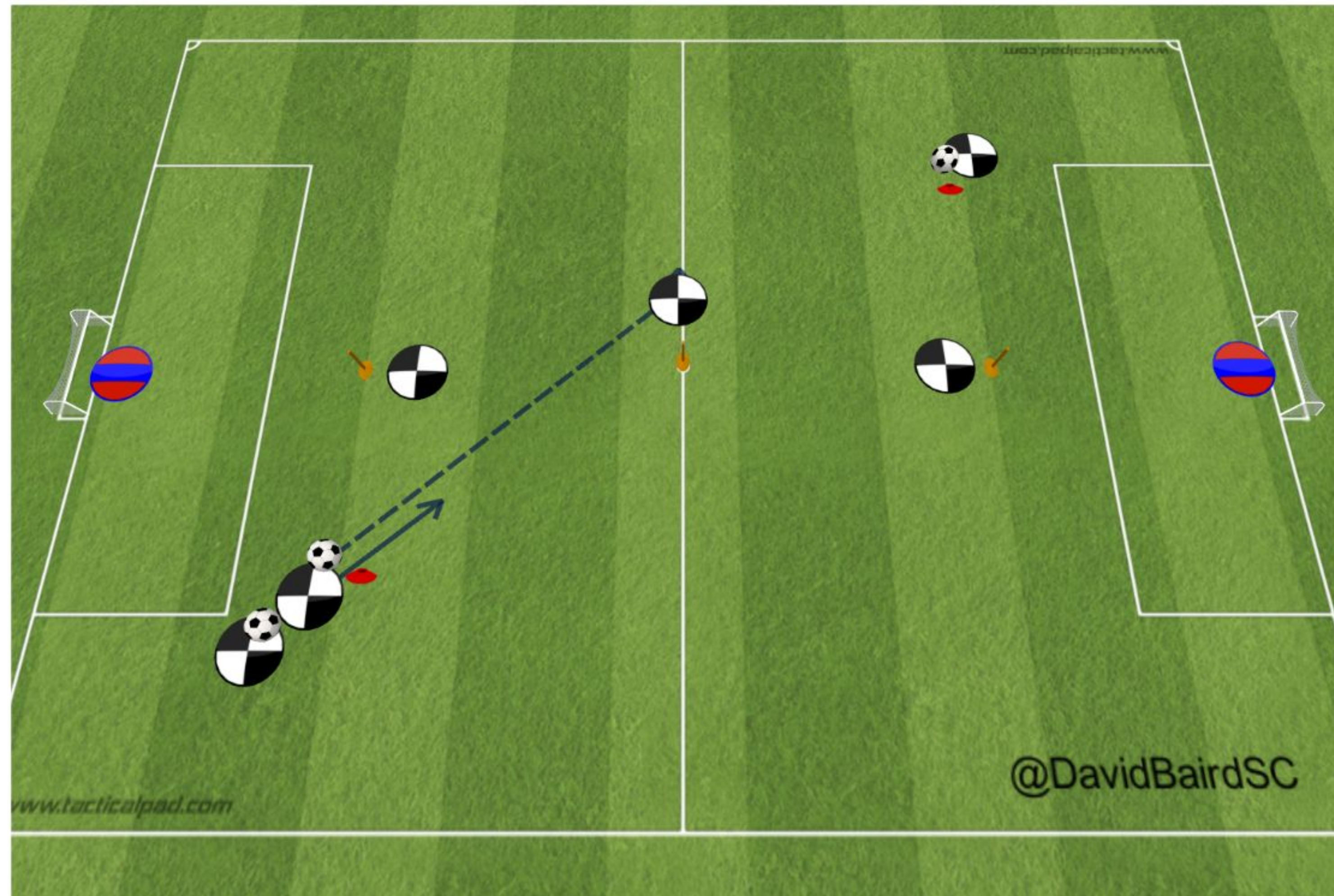


INTRODUCTION

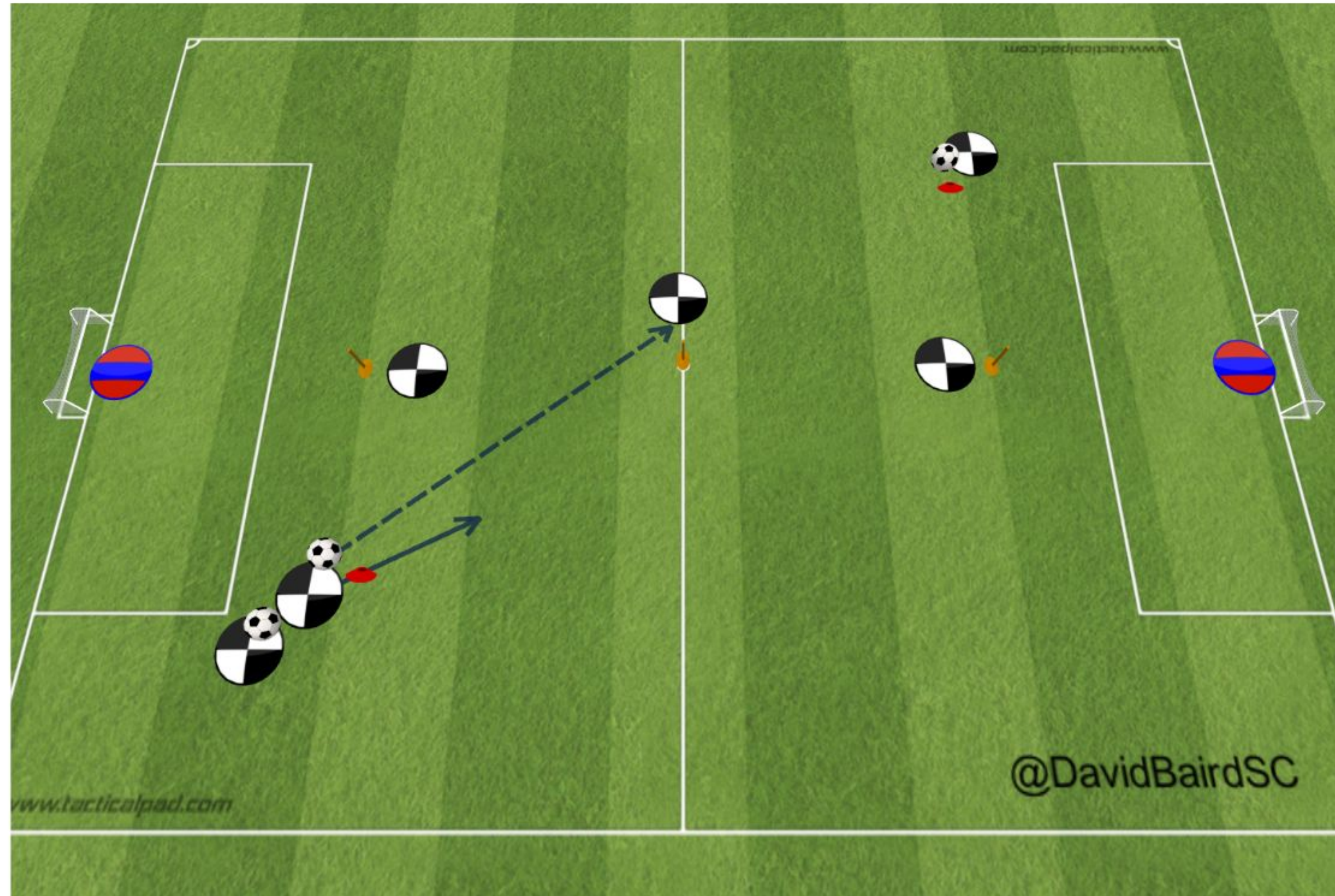


Get a high tempo with the next ball coming in quickly and have a good supply of footballs for players.

Vary the drill by letting players be creative, for example pass into the target player and asking what side they wish the ball to be layed off to. You can also introduce the option for the striker just to turn and shoot meaning the run to a side is a decoy. Or add the return pass/cut back as an option instead of a shot just lay the ball off to a wide position.

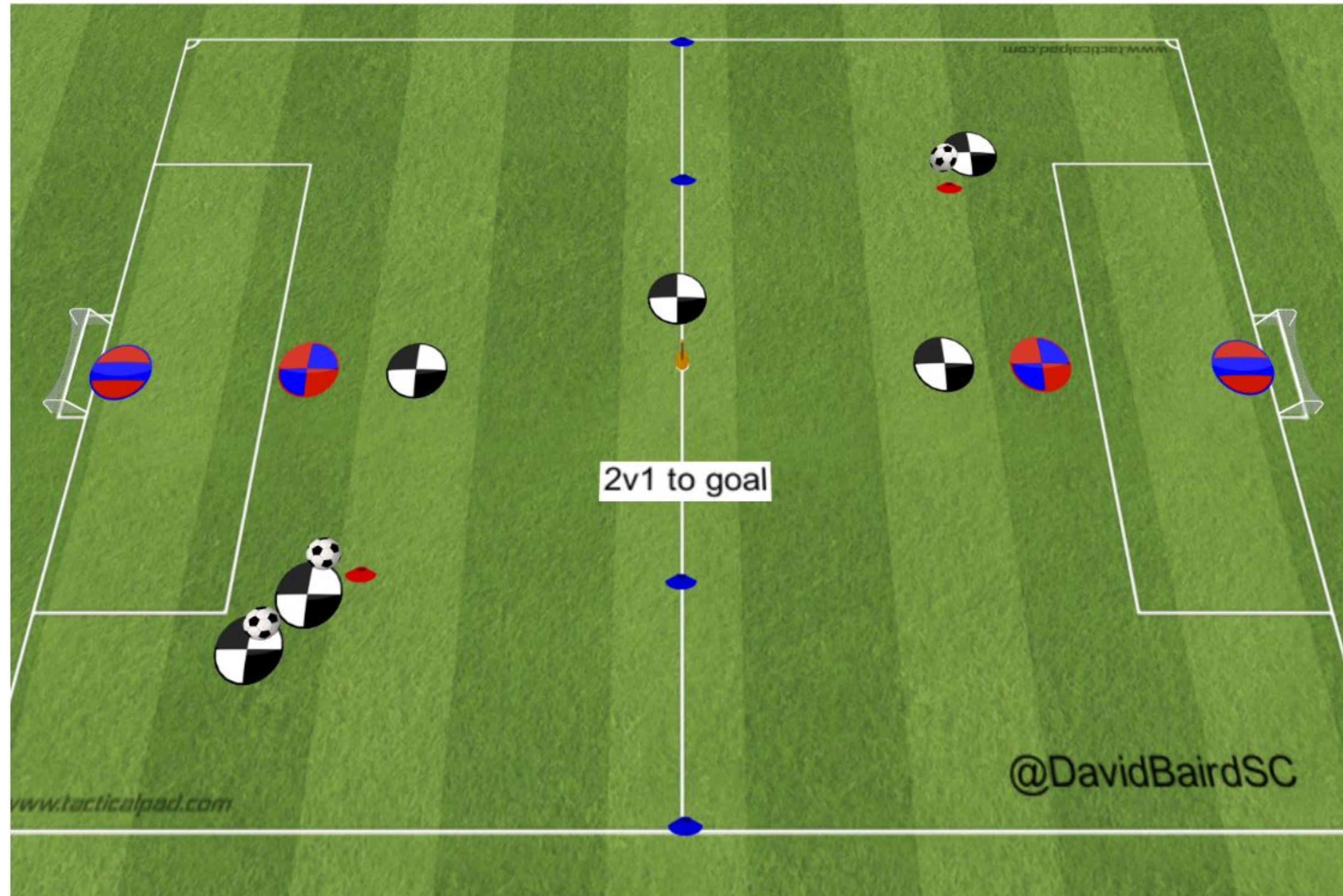
Promote quick play and always looking for rebounds

DEVELOPMENT

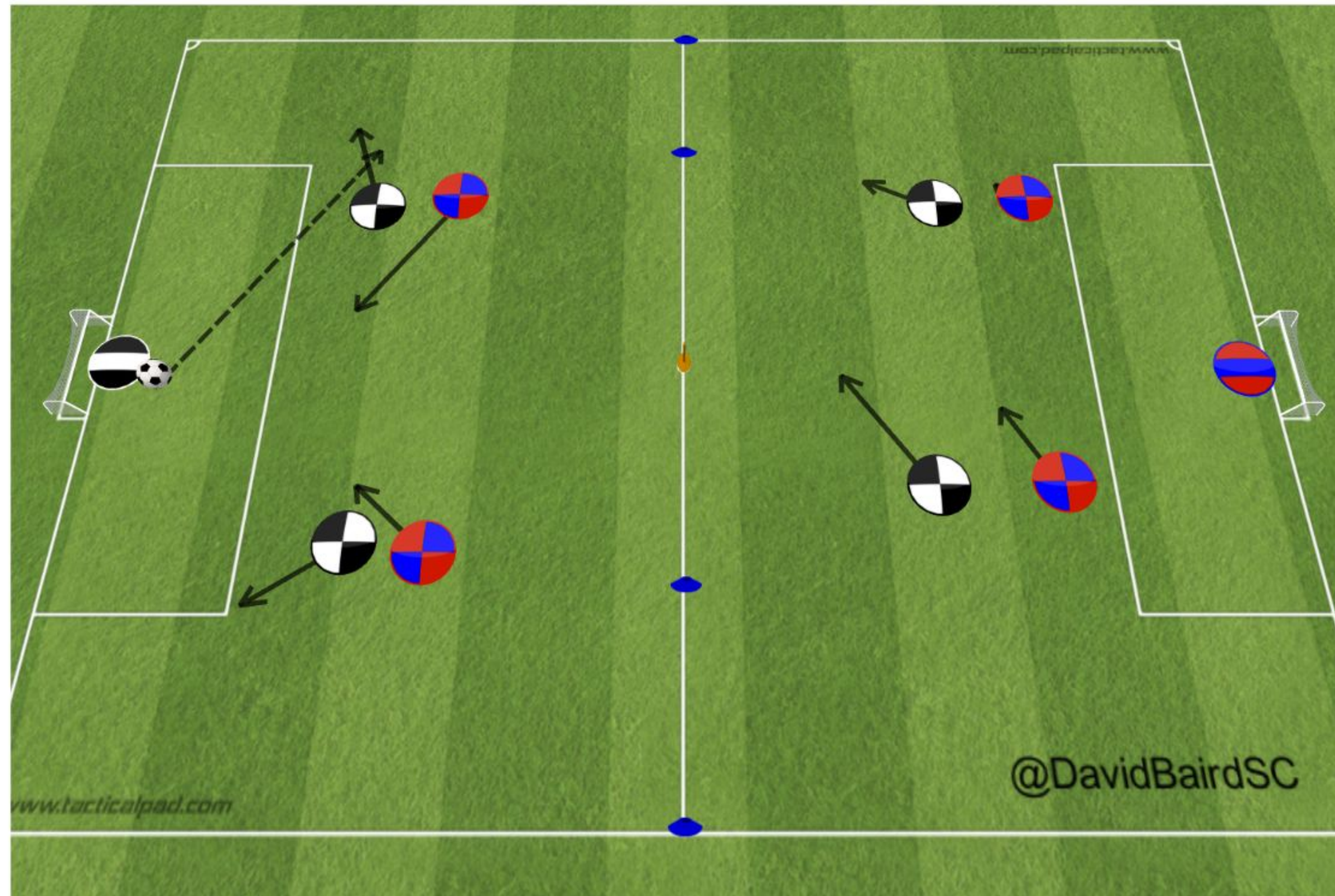


The pass is played in and set back before a driven pass to the striker is supported and a strike on goal. Movements away to then come to the ball are a key part of creating space to support the striker and get the shot away

PROGRESSION



GAME



Players must stay in their own half out of possession meaning it is essentially a 3v2 (using GKs feet) in your half and when the ball is transferred into the other half a player can support the attack but no defenders can recover into that area - again giving a 3v2 this time in attack

to bring out some of the patterns worked on through the drill you can stipulate whoever played the pass into the other half can't go and support

finish on a game